



NINTH ANNUAL LEADERSHIP EVENT

CYBER SECURITY SUMMIT

Security solutions through collaboration.™

The Weaponization of Social Media

Mary Frantz, EKP LLC

October 28–30, 2019 | Minneapolis Convention Center

cybersecuritysummit.org | [#cybersummitmn](https://twitter.com/cybersummitmn)

***I can make anybody pretty
I can make you believe any lie
I can make you pick a fight
With somebody twice
Your size
Well I've been known to cause a few breakups
And I've been known to cause a few births
I can make you new friends
Or get you fired from work.***

~ Brad Paisley

or

the results of a retweeted Sock Puppet??



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Because what you don't know, *can* hurt you



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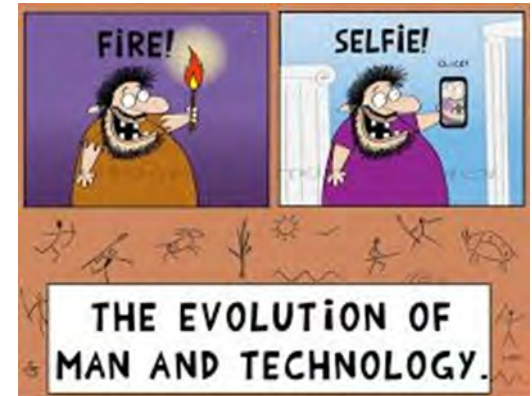
Weaponization of Social Media

- Use of social media as a means of attack is in multiple stages of the cyber kill chain
 - Reconnaissance
 - Weaponize
 - Delivery mechanism
 - Exploitation
 - Command and Control
- Motivation
- Desired Outcome
- Persistence



The information war is as old as war itself

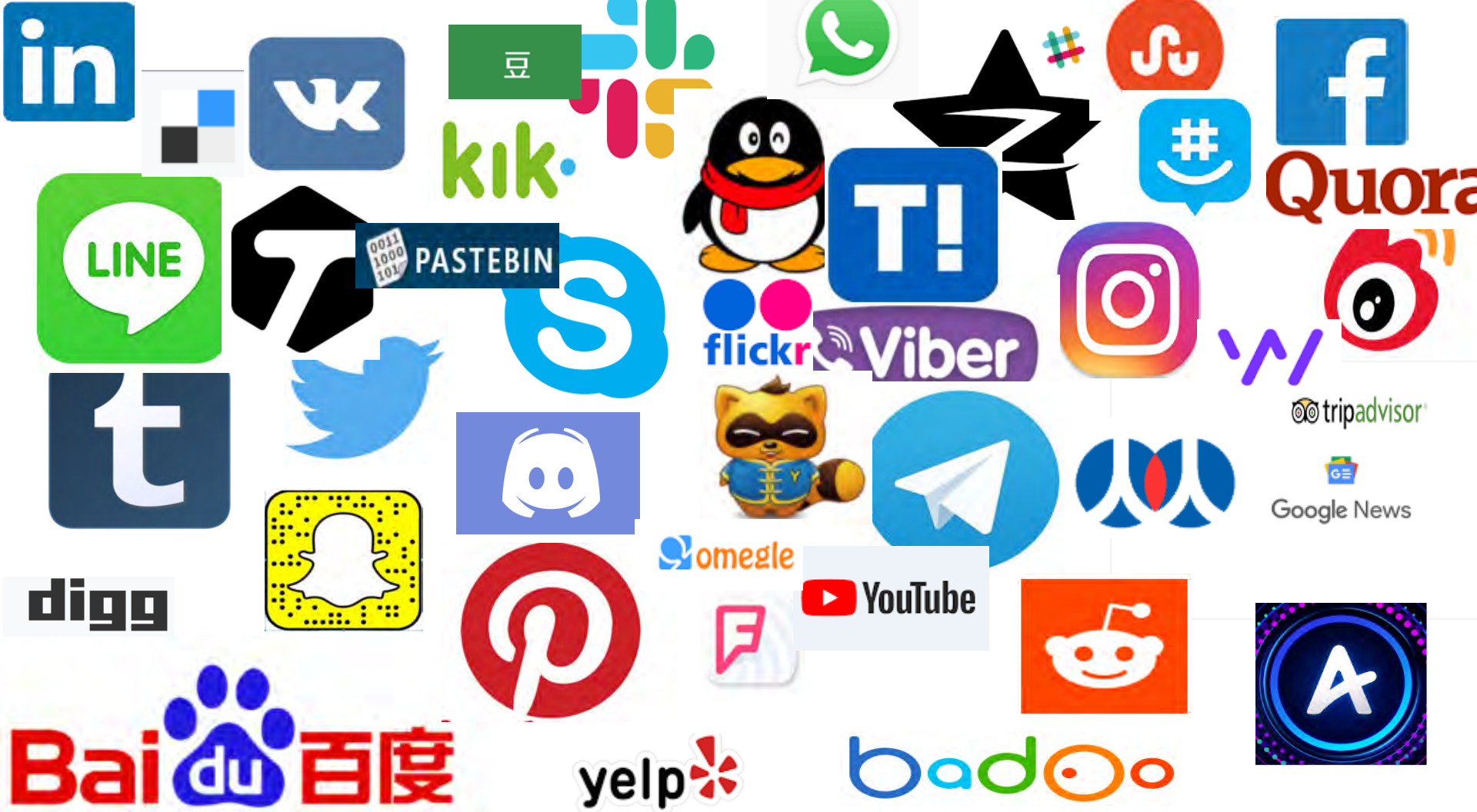
- Propaganda – pre-Roman times to present (and future)
- Morse code (Samuel Morse, 1838)
- Telegraph (Morse, 1858)
 - Hacking
 - Yellow Journalism
- Telephone (1876, Bell & Watson)
 - Long distance/over ocean – 1927
 - Degrees of Separation – 1929
- Television
- Internet –clear, deep and dark



The information “war” is constantly evolving

- Engagement and attention is power
- Speed - virality
- Authenticity and/or shock value
- Anonymity
- Social default – into mainstream news, bury legitimate news





Quora



tripadvisor



Google News

digg



omegle

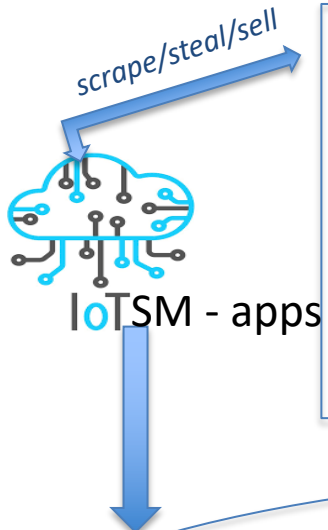
YouTube



Baidu 百度

yelp

bad



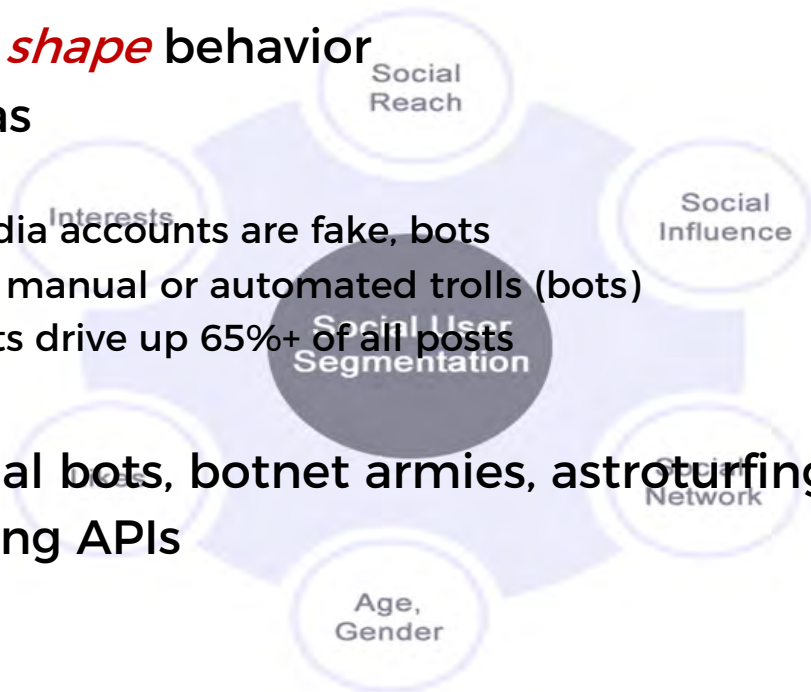
<i>Subscriptions</i>	<i>Demographic data</i>	<i>Time Spent/Stickness</i>	<i>Surveys</i>
<i>Comments</i>	<i>Likes</i>	<i>Clicks</i>	<i>Public Records</i>
<i>Text Messages</i>	<i>Emails</i>	<i>Shares</i>	<i>Census</i>
<i>Photos</i>	<i>Videos</i>	<i>Contact Info/Phone</i>	<i>Searches</i>
<i>Location</i>	<i>Biometrics</i>	<i>Purchases</i>	<i>Language</i>
<i>Payment Card Stats</i>	<i>Demographic data</i>	<i>Relationships status</i>	<i>Relatives</i>
<i>Tokens/cookies</i>	<i>Chats</i>	<i>App Links</i>	<i>Device and IP</i>
<i>Age</i>	<i>Gender</i>	<i>Sexual preference</i>	<i>Work history</i>



Data informed content creation

Methods

- Addiction, then measure and *shape* behavior
- Trolls and fake online personas
 - Create discord, controversy
 - Up to 15% of all online social media accounts are fake, bots
 - Up to 28% of online personas are manual or automated trolls (bots)
 - Fake accounts, paid personas, bots drive up 65%+ of all posts
- Click farms
- Automated bots/botnets, social bots, botnet armies, astroturfing
- Information Delivery - Ads using APIs
- Stolen data
- Data laundering



Social media botnets

- **Social bots**
 - Engage or like troll content
 - Sock Puppets
- **Click farms**
- **Automated bots, bot armies, astroturfing bots**
- **(mis)Information delivery automation**
- **Malware**
- **Darknet stolen data (data laundering)**



Ads, APIs, Apps, OAuth, oh my...

- Both parties receive consumer information/profile data
- Enables stickiness
- Integrate friends/contacts
- Easily scrape likes, clicks, shares, retweets, copies, etc.
- APIs allow targeting by user, profile type, etc.



Try another table

Locate "Next" button

Min delay 1 sec

Max delay 20 sec

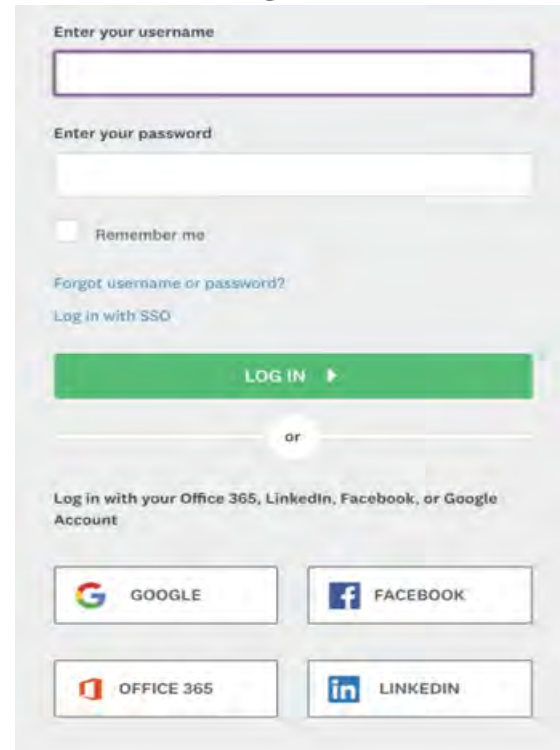
Download data or locate "Next" to crawl multiple pages

Help/Feedback

CSV

XLSX

Pages scraped: 1
Rows collected: 1
Rows from last page: 1
Working time: 0s



Enter your username

Enter your password

Remember me

[Forgot username or password?](#)

[Log in with SSO](#)

LOG IN

or

Log in with your Office 365, LinkedIn, Facebook, or Google Account

GOOGLE

FACEBOOK

OFFICE 365

LINKEDIN

How to Weaponize Behavior

1. Obtain user profile data (gather, buy, or create a fake)
 2. Email account, burner phone, proxy, vpn
 3. Scrape a site - or create a developer account - or steal
 - DOM manipulation, scraper API, headless chrome/puppeteer, SET, BurpPro, Octoparse, third party and SM APIs, self infect
 - OR create an developer account for an app, ad, etc.;
 - use built-in targeting
1. Spread
 - Virality
 - Seek-and-Infect
 2. Learn and adapt

*Minimal computing power
Minimal network noise
Hide source*



Ad Fraud - by hashtag

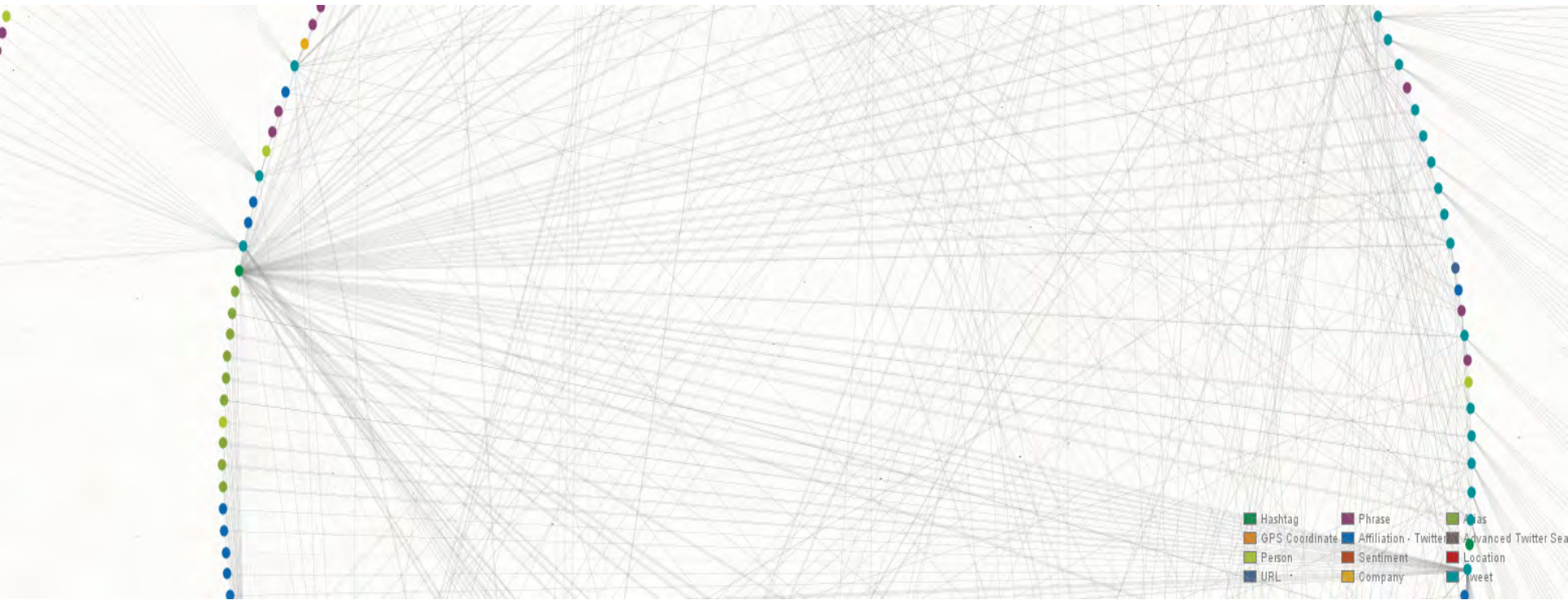
1. Buy or rent a botnet (easy) or
2. Register for developer account on social media site
 - Phone/text number, email account
3. Create an app, set access level
4. Get the API, access token and secret key
5. Create a post, add an array of userids, hashtags or use infected devices
6. For every click
 - ✓ Money (clicks)
 - ✓ Vote (change polling stats)
 - ✓ Auto add followers / following

*Minimal computing power
Minimal network noise
Hide source*



MethBot – Ad Fraud

- Created 6,000+ domains
- 250,267 distinct URLs
 - big-name publishers, from ESPN to Vogue
 - Only hosted a video ads
 - Used 100K+ IP addresses large regional internet registries
 - Hosted on major US internet providers
- Tricked automated algorithms to bid on ad space in pay per click
- Created a bot farm to watch video ads (up to 570K bots) @ \$13.04 per thousand video views
- \$3M - \$5M per day



10/28/2019 – followed tweet from @cs_summit (Women in Cyber Lunch)

Twitter Bots

Enter your Twitter Apps Keys:

Consumer Key

Consumer Secret

Access Token

Access Secret

What will your Twitter bots do?

Bot #1

Select Action

Start at

End at

Bot #2

Select Action

Start at

End at

Bot #3

Select Action

Start at

End at

Bot #4

Select Action

Start at

End at

Bot #5

Select Action

Start at

End at

Create Twitter Bots

Show Logs

STOP

Automated Trolls, Bots

1. 82% of users said they'd consider trying a new product if someone in their social network recommended it
2. 65% of users said they might change their mind on who to vote for if their friend base was supporting another candidate
3. 72% of users will respond to surveys if their friends do
4. Over 80% of users have connected to a bot, troll or a other false persona
5. Over 90% of those under the age of 25 clicked on a sock puppet
6. 30% face online personas in popular gaming apps and services

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